

English

Reading

Identify themes and conventions in a wide range of books.

Discussing words and phrases that capture the reader's interest and imagination.

Drawing inferences such as inferring characters' feeling, thoughts and motives from their actions, and justifying inferences with evidence.

Predicting what might happen from details stated and implied.

Identifying main ideas drawn from more than 1 paragraph and summarising these.

Writing—Narrative Writing, Non-chronological Report (Myths and Legends) Poetry, Script Writing.

Focussed Texts: The Diary of Iliona, A Small Dragon, Overheard on a Saltmarsh.

Plan writing by: discussing writing similar to that which they are planning to write in order to understand and learn from its structure, vocabulary and grammar; discussing and re-cording ideas. Organising ideas into clear sentences and paragraphs to make writing cohesive.

Draft and write by: organising paragraphs around a theme; in narratives, creating settings, characters and plot; in non-narrative material, using simple organisational devices.

Proofread for spelling and punctuation errors.

Extending the range of sentences with more than one clause by using a wider range of

Maths

Number and place value—comparing, ordering, composing and partitioning up to 4-digit numbers. Pupils can make appropriate decisions about when to use their understanding of counting, place value and rounding for solving problems including adding and subtracting.

Additive reasoning— formal and mental methods of addition and subtraction up to 4-digit numbers. Pupils can solve addition and subtraction problems in different contexts, appropriately choosing and using number facts, understanding of place value and counting and mental and written methods. They can explain their decision making and justify their solutions.

Multiplicative reasoning— formal and mental methods of multiplication and division up to 4-digit numbers. Pupils can explain the relationship between multiplication and division and the distributive and associative laws. They use this understanding to derive facts and solve problems.

Geometric reasoning— Pupils can explain the properties of different triangles and quadrilaterals including angles and lines of symmetry.

Physical Education

Focus : Multisports

Improve on their travel in different ways with confidence and control

Improve on sending and receiving different objects

Show movement in and out of space

Be spatially aware when playing games, changing speed and direction

Improve on agility, balance and coordination

Play small team games

Science

Shining the Light and This Planet Rocks!

Children will be taught to:

recognise that they need light in order to see things and that dark is the absence of light

notice that light is reflected from surfaces

recognise that light from the sun can be dangerous and that there are ways to protect their eyes

recognise that shadows are formed when the light from a light source is blocked by an opaque object

French

Listen attentively to spoken language and show understanding by joining in and responding.

Develop accurate pronunciation and intonation of familiar words and phrases

Topics include

French greetings and introductions, counting to 10, conversing about the weather, knowing the days of the week.

P.S.H.E.

We will be following the Jigsaw scheme of work of 'Being Me' and 'Celebrating Difference'. Through these we will explore how to help others to feel welcome, think about everybody's right to learn, ways to make our school community a better place, how to work in a team, accepting that everyone is different, including everyone when we're playing, knowing how to help if someone is being bullied, trying to solve problems amicably, using kind words and knowing how to give and receive compliments.

The Romans

R.E.

Our BIG questions for us to explore this term are:

What do Christians learn from the creation story?

What is it like for someone to follow God?

The principle aim of religious education is to explore what people believe and what difference this makes to how they live, so that pupils can gain the knowledge, understanding and skills needed to handle questions raised by religion and belief, reflecting on their own ideas and ways of living.

Music

Charanga Music scheme— exploring beat, rhythm and pulse with opportunities for composition and singing

Harvest Festival Songs

Computing

We will be following the Purple Mash computing scheme of learning which is all based around e-safety. Through this, we will explore how to stay when navigating the internet, healthy screen time, plagiarism and how to tell if a website or email includes reliable information.

History

Use a range of sources to find out about the past.

Construct informed responses about one aspect of life or a key event in the past through careful selection and organisation of relevant historical information.

Regularly address and sometimes devise own questions to find answers about the past.

Begin to undertake their own research.

Sequence several events, artefacts or historical figures on a timeline using dates, including those that are sometimes further apart, and terms related to the unit being studied and passing of time.

Understand that a timeline can be divided into BC (BCE) and AD (CE).

Explain how people and events in the past have influenced life today.

Identify key features, aspects and events of the time studied.

Describe connections and contrasts between aspects of history, people, events and artefacts studied.

Present, communicate and organise ideas about the past using models, drama role play and different genres of writing including letters, recounts, poems, adverts, diaries, posters and guides.

Start to present ideas based on their own research about a studied period.

Activities and learning includes:

The spread of the Roman Empire, Roman tactics used for invasions, Roman roads, Boudicca's rebellion, Hadrian's Wall, Gods and Goddesses, Roman Baths and the fall of the Roman Empire. Throughout, we will be comparing everyday life in Ancient Rome to modern life

Geography links—Volcanoes such as Mt. Vesuvius.

We will be exploring the 5 deadly features and effects of a volcanic eruption, the structure of a volcano, locating the world's volcanoes, understanding the tectonic plates and discovering why people still live near active volcanoes.

Art & Design and Design Technology

In Art & Design, we will be using our topic theme of Ancient Rome to inspire and develop a range of skills, such as: shade and tone, blending, perspective and mosaics.

In Design & Technology, we will be exploring pulley and lever mechanisms before applying what we've learnt to create our very own interactive booklets.

Generate, develop, model and communicate ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design.

Select from and use a wider range of tools and equipment to perform practical tasks.

Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.